

# MWAYIWAWO SOLOMON FORTUNE KAMVANTOPE

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## PROFILE SUMMARY

**3D Game Artist, Game Designer, Narrative Designer** and **Software Developer** specializing in interactive media, and 3D content. Experienced in developing video games, board games, and animated projects, with strengths in game systems, level design, and worldbuilding. Skilled in Unity and Blender for game production. Focused on culturally rooted storytelling and collaborative production across indie studios, fellowships, and creative teams.

## EDUCATION

**MALIO GAMES GAME UP AFRICA BOOTCAMP, Nigeria (Online)** –  
*Certificate in 3D Game Art Asset Creation*

AUG 2025 – DEC 2025

- Learned the pipeline of creating assets for games: From concept art to 3D realisation in Blender. See capstone project here ([DreamRadGames on Artstation](#)).

**AFRICACOMICADE – SPARK FELLOWSHIP, Nigeria (Online)** – *Certificate of Completion in Game Development*

FEB 2024 – AUG 2025

- Completed structured mentorship in Game development.
- Created mini games portfolio-building in community challenges: View 1 Capstone showreel here ([YT Reel](#)).

**DMI ST JOHN THE BAPTIST UNIVERSITY, Malawi** – *Bachelor of Science in Computer Science (B.Sc) Upper First Class 4.4 GPA*

OCT 2020 – MAY 2025, MALAWI

- Specialized in Mobile software development and educational technology.
- Focused thesis on creating a LUX inspired native programming language to help students in underprivileged areas learn programming in an easier relatable environment.

**CHERUB PRIVATE SCHOOL, MALAWI** – *MSCE (Malawi School Certificate of Education – Secondary school Certificate)*

JAN 2014 – JULY 2018, MALAWI

## **JOB EXPERIENCE**

### **CHROMA PIXEL GAMES, Remote / Zambia** – 3D Game Artist (Environment & Vehicle)

JAN 2026 – PRESENT

- Props and Vehicles 3D Modeler & Animator on the Toy's All Race IP.
- Graphic designer (Branding decals on assets).

### **JUJU GAMES, Remote / Nigeria** – 3D Game Artist (Environment & Weapons)

JUL 2025 – PRESENT

- Props and Weapons 3D Modeler & Animator ([view on instagram](#)).
- Learned Level Designer and Environment world building.
- Learned Game design basics

### **AFRICACOMICADE, Remote / Nigeria** – Game development Fellow

FEB 2024 – AUG 2025

- Game and Narrative Designer on the Active Citizen Festival project, creating civic education games ([Game Project](#)).
- Learned game, gameplay mechanics and narrative-driven design. Joined the Spark fellowship program.

### **ZALUSO ARTS, Hybrid / Malawi** – Creative Associate

FEB 2025 – PRESENT

- 3D Artist (Generalist), Game designer and Graphic designer
- Social Content creator and Media Manager([view on instagram](#)) and on their social media profiles (@ZalusoArts)

### **DREAMCODEMW, Remote / Malawi** – Front-End Developer

SEPT 2024 – MAR 2025

- Designed and Implemented the Northern Region Waterboard (NRWB) Utility Mobile App to allow customers to track.
- Developed customer support systems for report tracking and stakeholder reporting.
- Focused on internal applications to improve user experience.

**KWATHU INNOVATION & CREATIVE CENTRE (NTHA FOUNDATION), Onsite / Malawi** – *MMTP Trainee*

JAN 2023 – MAR 2023

- Developed SEO strategies and web accessibility features.
- Contributed to EdTech projects including X-Minds (now Ubongo Learn), aimed at bridging Africa's digital literacy gap.
- Won edtech grant ([View Article](#))

**PONYASCHOOL ONLINE BOOTCAMP, Remote / Malawi** – *Lead Front-End Developer*

NOV 2022 – JAN 2023

- Led front-end development and SEO optimizations for online coding bootcamp platform.

**NXTGEN LABS, Onsite / Malawi** – *Coding Instructor & Software developer*

JAN 2022 – DEC 2022

- Developed educational curricula and interactive games teaching programming and robotics to children (ages 8-18).
- Prototyped educational platforms focused on localized STEAM learning.

**PERSONAL CREATIVE PROJECTS** - View here ([CREATIVE PORTFOLIO](#))

**AWARDS & CERTIFICATES**

- **Maliyo GameUp Africa Certificate – Game Art (2025)** – MaliyoGames, Nigeria.
- **Spark Fellow – Game developer Certificate (TBA, 2024-2026)** – Africacomcade, Nigeria.
- **Immensities Research Program Certificate** – Utawaleza, Malawi.
- **Foundational C# with Microsoft certification** – FreeCodeCamp.

## REFERENCES

<p><b>Edwin Kapena</b> Founder &amp; CEO, ChromePixelGames ☎ +260 776 287 215 ✉ <a href="mailto:hq@chromapixelgames.com">hq@chromapixelgames.com</a></p>	<p><b>Tobe Ezeogu</b> Co-Founder, CEO &amp; Lead Developer, JUJU Games ☎ +234 701 442 7845 ✉ <a href="mailto:Whatsup@itsjujugames.com">Whatsup@itsjujugames.com</a></p>
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